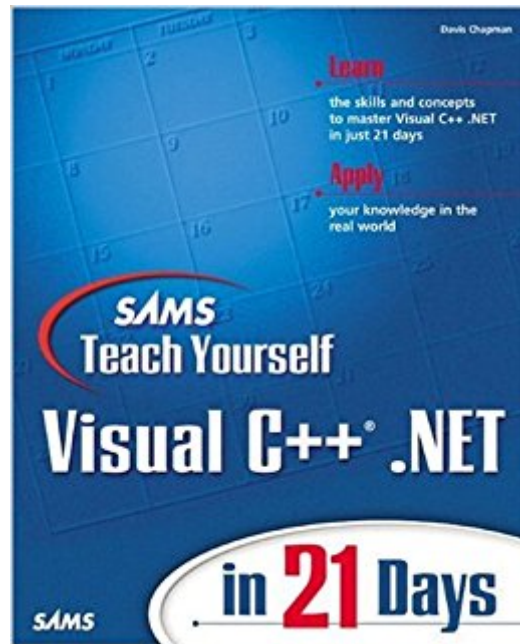


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# Sams Teach Yourself Visual C++.NET In 21 Days



## Synopsis

Sams Teach Yourself Visual C++.NET in 21 Days, 2nd Edition is a time- saving guide walking you through Visual C++ tools and wizards for building applications and places VC++ in the context of the new Visual Studio.NET environment. This book emphasizes using Visual C++ tools and wizards to generate code. Code examples are augmented with C++ language sidebars: Readers who need a refresher on the language or want to go further "under the hood" will have a context, while those who don't can easily skip that coverage. The revision includes more information throughout on Microsoft Foundation Classes (MFC), how Windows applications work, and how MFC abstracts the Windows functionality to simplify building applications. Chapters on managed code, ATL functionality, and interacting with VB and C# components will help users begin to master the new .NET aspects of Visual C++.

## Book Information

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## Customer Reviews

Boy, is this book seriously misguided. After spending the last year and ? working with .NET and mastering C# and the technologies behind .NET, I bought this book to approach learning how to use .NET from the Visual C++ angle. What a disappointment and a serious problem that this book has. The whole idea of .NET is to eliminate the tangled mess of technologies and libraries that has baffled and frustrated Windows developers for years now and made interoperability between languages virtually impossible other than with COM but with serious restrictions. To that end, Microsoft has rationalized the model, providing a common runtime (CLR), with a common type

system (CTS), and a rationalized, coherent programming framework, the Base Class Library (BCL), that is accessible from \*any\* language. That replaces the mess with incompatible libraries like MFC, WFC, VB's library and the confusing mess of data types like LPSTR, LPCSTR, CString, etc. Every other book on .NET (I have them all) shows you how to leverage and use the BCL from their language, whether it be C# or VB.NET. Not in this book. The author most of the book using MFC and teaching MFC! MFC is depreciated in .NET and is kept for legacy reasons only. To not focus on the BCL from the C++ environment does the readers of this book a huge disservice. I frankly can't figure out why this approach was taken other than this seems to be a cut and paste, and update from his previous editions that focused on MFC. He seems to have missed the whole .NET boat. So what do we have? We have 18 chapters that are essentially useless up to Day 18, one chapter Day 19 "Working with Managed Code?", which is vital but much too short and misses most of the issues, and two more good chapters on ATL and working with VB and C# components.

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